SENIOR UI ENGINEER | NEXT & REACT | FRONTEND WEB DEVELOPER |
HTML/CSS EXPERT | DESIGN SYSTEMS, PIXEL-PERFECT & RESPONSIVE UIS |
10+ YEARS EXPERIENCE

# YAROSLAV KALIUK

#### CONTACT INFORMATION

46005, Spain, Valencia

yaroslav.kalyuk@gmail.com

- +34 691 676 076 / +38 093 544 61 66 (WhatsApp, Telegram, Viber)
- Ukrainian

#### SKILLS

- React/Next.js
- Storybook
- HTML5/CSS3/SCSS/LESS
- Responsive Web Design
- Tailwind/Bootstrap/Material UI
- Styled components
- Block Element Modifier (BEM)
- Scalable Vector Graphics (SVG)
- Figma
- Git
- VIte

# LANGUAGES

- English | Advanced
- Ukrainian | Native
- Russian | Native

#### **ABOUT**

I'm a detail-obsessed UI Engineer focused on creating visually stunning and technically flawless web interfaces. My expertise spans React, Next.js, Tailwind, BEM, and native HTML/CSS I build scalable design systems and reusable components used across platforms.

I've led UI initiatives for blockchain startups, gaming portals, and enterprise CRM systems often modernizing legacy designs, improving UX, and increasing performance. I've also created a custom CSS framework integrated into Storybook for company-wide adoption.

I value clear communication, long-term vision, and healthy work culture. I thrive in respectful, collaborative teams and take pride in being a reliable and proactive contributor. Let's build something beautiful and make it work flawlessly.

#### **EXPERIENCE**

#### SENIOR USER INTERFACE ENGINEER / FRONTEND DEVELOPER

 $\textbf{ShelterZoom} \cdot \textbf{Full-time.} \ \ \text{New York, New York, United States} \ | \ 2022 \ - \ \text{Present}$ 

Developing the front-end of a secure internal web portal and Chrome extension for a blockchain-powered document management platform. Building scalable and accessible UIs using Next.js, React, Storybook, and styled-components, ensuring high performance and responsive design across devices.

Collaborating closely with product and design teams to implement pixel-perfect layouts, elevate UX, and maintain a modular, testable architecture.

## SENIOR USER INTERFACE ENGINEER

FreshCut · Full-time. Los Angeles, California, United States | 2021 - 2022

Built and optimized the front-end for a high-traffic game content platform visited by hundreds of thousands of users daily. Focused on crafting fast, responsive, and immersive UIs using React, Next.js, and styled-components, while keeping performance and cross-device consistency a top priority. Delivered modular components through Storybook, applying BEM methodology and leveraging scalable SVG assets for modern, flexible UI.

## SENIOR USER INTERFACE ENGINEER

Rapid Recon · Full-time. Palo Alto, California, United States | 2018 - 2021

Revamped the UI/UX of a large-scale automotive CRM, delivering a fully redesigned desktop portal and a standalone mobile app from the ground up. Ensured smooth migration to the new design system without disruptions. Focused on clean architecture, responsiveness, and scalability. The product's success led to the company's acquisition by a major industry player a testament to the value of the platform.

## USER INTERFACE ENGINEER

Dealer-FX · Full-time. Markham, Ontario, Canada | 2015 - 2018

Worked as part of a 4-person layout team on the front-end of ONE Platform an enterprise-grade automotive service solution used by dealerships across North America. Focused on building responsive layouts for a massive internal web system with intuitive UX and dynamic tracking. Delivered pixel-accurate components based on detailed Adobe Illustrator mockups, ensuring cross-device compatibility and high design fidelity.

## **EDUCATION**

# BACHELOR'S DEGREE

National University of Technologies and Design. Ukraine, Kyiv | 2006 - 2011